

Wii™

BEAT THE BEAT

RHYTHM PARADISE™

INSTRUCTION BOOKLET
(CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION)

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(CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION)

This software manual is a digital reproduction of the original manual printed for the packaged version of the game.

It is the same as the original printed manual except for some minor edits.

Please note that some of its content may not be up to date.

For example, references may be made to features that can't be used in the downloadable version of the game.

There may also be references to outdated consumer information, e.g. warranties and support hotlines.

For product information, please visit the Nintendo website at:

www.nintendo.com/countryselector

For technical support and troubleshooting,
please refer to the Operations Manual for your Wii U console or visit:

support.nintendo.com

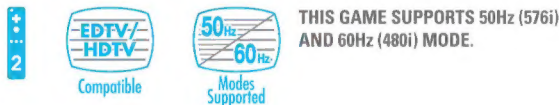
This seal is your assurance that Nintendo has reviewed this product and that it has met our standards for excellence in workmanship, reliability and entertainment value. Always look for this seal when buying games and accessories to ensure complete compatibility with your Nintendo Product.



Thank you for selecting the BEAT THE BEAT: RHYTHM PARADISE™ disc for your Wii™ system.

WARNING: Please carefully read the important health and safety information included in this booklet before using your Nintendo® hardware system, disc or accessory.

Please read this instruction booklet thoroughly to ensure maximum enjoyment of your new game. Important warranty and hotline information can be found in the separate Age Rating, Software Warranty and Contact Information leaflet. Always save these documents for future reference.



THIS GAME SUPPORTS 50Hz (576i)
AND 60Hz (480i) MODE.

IMPORTANT LEGAL INFORMATION

THIS NINTENDO GAME IS NOT DESIGNED FOR USE WITH ANY UNAUTHORISED DEVICE. USE OF ANY SUCH DEVICE WILL INVALIDATE YOUR NINTENDO PRODUCT WARRANTY. COPYING OF ANY NINTENDO GAME IS ILLEGAL AND IS STRICTLY PROHIBITED BY DOMESTIC AND INTERNATIONAL INTELLECTUAL PROPERTY LAWS.



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Wii Menu Update

Please note that when first loading the disc into the Wii™ console, the console will check if you have the latest version of the Wii Menu, and if necessary a Wii system update confirmation screen will appear. Select OK to proceed with the update. Updates can take several minutes and may add Channels to the Wii Menu. Please note that the Wii console must have the latest version of the Wii Menu in order to play the disc.

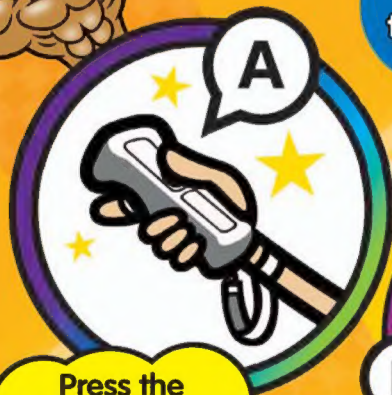
Note: If, after performing an update, the Disc Channel still does not display the title of the inserted disc, a second update is required. Please repeat the above procedure.

Channels added by a Wii Menu update will be saved to the Wii System Memory if there is enough free space. These additional Channels can be deleted from the Data Management screen in Wii Options, and can subsequently be re-downloaded from the Wii Shop Channel at no extra cost.

When the Wii Menu is updated, unauthorised hardware and/or software modifications may be detected and unauthorised content may be removed causing the immediate or delayed inoperability of your console. Failure to accept the update may render this game, and future games, unplayable. Please note that Nintendo cannot guarantee that unauthorised software or accessories will continue to function with the Wii console after this or future updates of the Wii Menu.



CONTROLS



Press the
A Button



Press the **A**
and **B** Buttons
together

Just press the buttons...
to the beat!



Other Controls

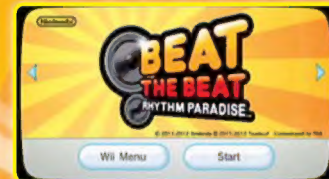
- | | | |
|--|---------------|--|
| | A Button | Confirm |
| | + Control Pad | Select menu item |
| | + Button | Pause game |
| | - Button | Skip tutorial/Quit game
(when paused) |

GETTING STARTED

Point at the Disc Channel on the Wii Menu and press the A Button.



The Channel preview screen will be displayed. Point at START and press the A Button.



The title screen will be displayed. Press the A and B Buttons together to begin.



Images on a television screen appear after a signal is received and processed. This may be perceived as a slight delay between user input and the action displayed on-screen. This is normal and not a fault of the Wii Remote™, Wii system or television.



FILE SELECTION MENU

Choose **NEW GAME** when playing for the first time to create a save file then choose a name to begin. You can have a maximum of four different save files. If you have a Mii™, you can use it by selecting **CHOOSE Mii**. It will then appear instead of a name.

To continue a game, select the file with the save data you want to continue playing. If you wish to change the save file's icon select **CHANGE** before continuing your game.

Your progress is saved automatically whenever you complete a rhythm game.

This game has been created with English audio, but you can also switch to Japanese and experience the rhythms in a whole new way. The voice setting can be set on this screen for each save file individually.

To delete a save file, choose the file, select **DELETE** and then hold the 1 and 2 Buttons for three seconds.

Note: Once you delete a save file, it cannot be restored.

- In order to save your game progress, you will need 1 block of free space in your Wii System Memory.
- For information on how to erase files in your Wii System Memory or how to copy them to an SD Card (sold separately), please check the Wii Operations Manual – Channels & Settings.
- Do not turn the power off or press RESET while saving.



MAIN MENU

Cafe and Medal Corner

Return to the Title Screen

Flow
This score indicates your overall performance.

Medals
The number of medals collected for earning a Superb rank.

Dual Play
Certain games become playable in dual mode after they have been completed in single player mode. If necessary, Player 2's Wii Remote should be synchronised when prompted.

New Game

Currently Selected Game

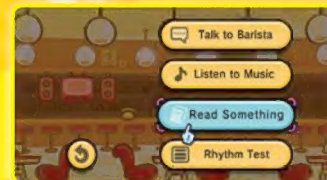


CAFE AND MEDAL CORNER

The cafe and medal corner open up as you make progress through the game.

You can chat with the Barista for game tips and advice, listen to music and more.

Clear rhythm games with a Superb rank to collect medals and complete Perfect Campaigns that appear to unlock more fun game content!

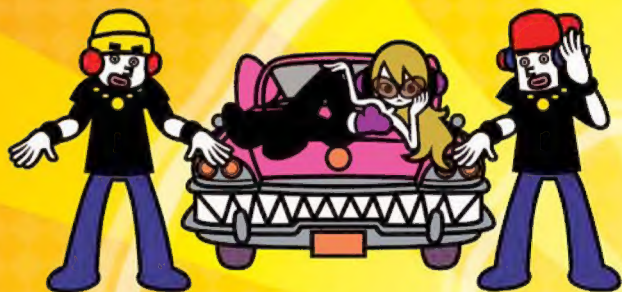


OTHER SETTINGS

The in-game language depends on the one that is set on your Wii console. This game includes five different language versions: English, German, French, Spanish and Italian. If your Wii console is already set to one of them, the same language will be displayed in the game. If your Wii console is set to a different language than those available in the game, the in-game default language will be English. You can change the in-game language by changing the language setting of your Wii console. For further instructions about how to change language settings please refer to the Wii Operations Manual – Channels & Settings.

Further information regarding health and safety as well as the setup and operation of accessories compatible with this software can be found in the relevant sections of the Operations Manuals as detailed below.

Using the Wii Remote Wrist Strap	Wii Operations Manual – System Setup (Using the Wii Remote)
60Hz (480i) Mode, EDTV/HDTV (480p) Mode	Wii Operations Manual – Channels & Settings (Wii Settings and Data Management)
Synchronising your Wii Remote with the Wii console	Wii Operations Manual – System Setup (Synchronising your Wii Remote with the Wii console)



NOTES

A cartoon illustration of a girl with brown hair and red-rimmed glasses, wearing a blue dress and holding a book. She is standing on the right side of a yellow background with white wavy lines. The background also features horizontal ruling lines.



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